

6-FF8240

CAMERA

FORM NO. 5.

CAMERAMAN'S CAPTION SHEET

OLYMPIC KINEMATOGRAPH LABORATORIES, LTD.

BRITISH PARAMOUNT NEWS DEPT.

SCHOOL ROAD, LONDON, N.W.10

DATE MAILED

Saturday
22 Sept. 1956

BOX NUMBER

CAMERAMAN: R. Cathles SOUNDMAN: silent cover
 STORY COVERED: Hutchins on 500 M/C Races LENGTH EXPOSED: 750ft
 PLACE OF EVENT: Silverstone HOW SHIPPED: brought in
 STOCK USED: EMULSION NUMBER: PROD. No.:

Plus X

VERY IMPORTANT! Write Plainly—Spell Names Correctly—Use Typewriter if Possible

SCENE NUMBER

COMPLETE DESCRIPTION OF SCENES

Roll 1 of 5.

Event No. 4. Various scenes of Sidecar race ; entering Woodcote Corner and on straight approaching same. As machines and riders are mostly also entered in the Championship race Event 7 it could be used there? —

Mag jammed ; ~~xxxxxxxxxxxxxxxxxxxx~~ camera may have been running a bit slow. 80

Roll 2 of 5.

Event 4 (cont) Crowd shot. Attempted swing shots; but NG as too close. Scenes on straight approaching Woodcote Corner..... -40ft. ~~xxxx~~

CV & NS; Padlock preparations -60ft

Start Event 5 125cc Championship

Crowd cut ins..... -100'

Winner No 57 C.C. Sandford. Breaking Records -127'

Start Event 6 250cc Championship

Copse Corner ~~xxxx~~ laps 5 & 4, with Nos 20 & 31 in first & second place..... -165'

Spectators NS

Winner No 20. C.C. Sandford again..... 200'

Roll 3 of 5

Start of Event 7

~~xxxxxxxxxxxxxxxxxxxx~~ Copse Corner scenes, laps 4 & 5, with order 69.59.31.9.4..... 105'

Maggotts Curve scenes, about lap 8 & 9 180' +

Club Corner scene; swing shot.... showing entry into Abbey Curve in distance..... 200' ~~xxxx~~

Roll 4 of 5

Finish of event 7 with order 69.59 & 32 45'

Start side car race Event 8; slipping-clutch start used for first time in this event at S'tone. 80 - jam

Roll 5 of 5

Copse Corner with 16 & 20 in the lead

Finish with order 16.20 & 3. 105'

Event No 8 start; 350cc Championship

Scenes on Copse corner

Finish 200'

ITN covered Event 5 only.
Rest exclusive.

WHICH OTHER SOUND NEWS REELS COVERED STORY.....

.. .. SILENT

arming SCENE REGARDLESS